



A G E N D A

ORANGE COUNTY VETERANS ADVISORY COUNCIL SPECIAL MEETING

**July 6, 2022
12:00 P.M.**

www.veterans.ocgov.com/advisory

***Pursuant to Government Code Section 54953(e)(1), as amended by AB 361, this meeting will be held by zoom. Members of the public may observe and address the meeting telephonically. To attend the meeting via teleconference please call:**

Dial (for higher quality, dial a number based on your current location):

US: +1 669 900 9128 or +1 346 248 7799 or +1 253 215 8782 or +1 301 715 8592 or +1 312 626 6799 or +1 646 558 8656

Webinar ID: 842 6156 5941 / Link to meeting: <https://us06web.zoom.us/j/84261565941>

****In compliance with the Americans with Disabilities Act, those requiring accommodation for this meeting should notify the Orange County Community Services office 72 hours prior to the meeting at (714)480-6555****

This agenda contains a brief general description of each item to be considered. The Council encourages your participation. If you wish to speak you may do so during Public Comment. To speak during Public Comment, press *9 following the Chair's invitation from the public to speak. Once acknowledged and prompted by the Chair, you may begin to speak. Except as otherwise provided by law, no action shall be taken on any item not appearing in the agenda. When addressing the Council, please state your name for the record prior to providing your comments.

This agenda contains a brief description of each item to be considered. Except as provided by law, no action shall be taken on any item not appearing in the agenda. Members of the public that wish to send comments or speak on an item(s) may send a completed Speaker Request Form(s) identifying the items and send them to OCCSAdvisoryCouncilsBoards@occr.ocgov.com prior to the beginning of the meeting. To speak on a matter not appearing in the agenda, but under the jurisdiction of this Advisory Council, you may do so during Public Comments. Speaker request forms must be sent prior to the beginning of the meeting, the reading of the individual agenda items and/or the beginning of Public Comments. When addressing the Board, it is requested that you state your name for the record. Address the Board as a whole through the Chair. Comments to individual Members or staff are not permitted. Speakers are limited to three (3) minutes.

Materials/handouts can be requested up to 72 hours in advance of the meeting by visiting www.veterans.ocgov.com/advisory.

1. CALL TO ORDER: Chairman Duane

2. PLEDGE OF ALLEGIANCE

3. COUNCIL ROLL CALL: OC Community Services Representative

4. PUBLIC COMMENT:
At this time, members of the public may address the Council regarding any items within the subject jurisdiction, provided that no action is taken on off-agenda items unless authorized by law. (Comments shall be limited to three (3) minutes, unless the Chair pre-identifies a different time at the start of meeting for all public speakers).

5. ACTION ITEMS: AB 361 Review and make findings required by Government Code subsection 54953(e)(3).
Recommendation: Continue virtual meetings due to the proclaimed state of the emergency arising from COVID-19, meeting in person presents imminent risks to the health and safety of attendees, and the emergency continues to directly impact the ability of the members to meet safely in person.

6. ADJOURNMENT:

Next Meeting:
July 13, 2022
12:00PM

“Have We Helped A Veteran Today?”

DISCLAIMER: No member of the Orange County Veterans Advisory Council (OCVAC) shall sign a letter or make a statement purported to represent the position of OCVAC as a body. Letters or verbal statements of support or opposition on any issue shall only be made or signed by the Chair of OCVAC and shall be submitted to the Board for approval. The policy of the Board of Supervisors does not allow OCVAC or its Chair to sign a letter of position on any matters pertaining to legislation. OCVAC members may write personal letters or speak as individuals stating personal positions but may not do so as representing the position or opinion of OCVAC.